REFERENDUM

The board game

What you will need...

The game board, one six-sided die, a token for each player.

THE RULES

- 1. All players take turns to roll a die. The player who rolls the highest number goes first.
- 2. Players put their tokens on the first square and take turns to roll the die, moving forward the number of squares they roll.
- 3. **Climb the picket boards.** If you land at the base of one of the boards with an arrow, climb the board and move to the square the arrow is pointing to.
- 4. **Slide down the red tape.** If you land on a square that is wrapped in red tape, slide down to the square that houses that spool of tape.
- 5. If you **roll a six** you may take an extra turn.
- 6. **Finishing the game.** To land on the final square you must roll the number that allows you to land exactly on that square. If you roll too many, count onto the final square and back off by the amount you rolled.
- 7. Once on the final square, roll the die again straight away. If you roll an odd number you **win the game!** If you roll an even number, you and all the others players are sent back to the start.



No matter the outcome, it's a win for democracy!